

MAT124 MATHEMATICS II

Calculating Flux Integrals, Vector Calculus: Gradient,
Divergence, and Curl

Calculating Flux Integrals

Vector Calculus: Gradient, Divergence, and Curl

Calculating Flux Integrals

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1. Parametric Surfaces

If \mathcal{S} is a parametric surface given by $\mathbf{r} = \mathbf{r}(u, v)$ for (u, v) in domain D in the uv -plane:

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- The area element on \mathcal{S} is $dS = |\mathbf{n}| du dv$

Calculating Flux Integrals

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- Accordingly, the vector area element $d\mathbf{S}$ becomes:

$$d\mathbf{S} = \hat{\mathbf{N}} dS = \pm \left(\frac{\mathbf{n}}{|\mathbf{n}|} \right) |\mathbf{n}| du dv = \pm \mathbf{n} du dv$$

where the sign must be chosen to reflect the desired orientation on \mathcal{S} (e.g., upward/downward, outward/inward).

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Flux of \mathbf{F} through a Parametric Surface

The flux of $\mathbf{F}(x, y, z)$ through \mathcal{S} is given by

$$\iint_{\mathcal{S}} \mathbf{F} \cdot d\mathbf{S} = \pm \iint_D \mathbf{F}(\mathbf{r}(u, v)) \cdot \left(\frac{\partial \mathbf{r}}{\partial u} \times \frac{\partial \mathbf{r}}{\partial v} \right) du dv$$

Calculating Flux Integrals

2. Implicit Surfaces

Let \mathcal{S} be a smooth, oriented surface with a one-to-one projection onto a domain D in the xy -plane, with an equation of the form $\mathbf{G}(x, y, z) = 0$.

Calculating Flux Integrals

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Choosing the Sign

The sign must be chosen to give \mathcal{S} the desired orientation. If $G_3 > 0$ and we want the positive side of \mathcal{S} to face upward, we use the $+$ sign.

Calculating Flux Integrals

Summary: Formulas based on Surface Representation

How we compute $\iint_S \mathbf{F} \cdot d\mathbf{S}$ depends on how S is defined:

- **1. Parametric Surface** $\mathbf{r}(u, v)$:

$$d\mathbf{S} = \pm \left(\frac{\partial \mathbf{r}}{\partial u} \times \frac{\partial \mathbf{r}}{\partial v} \right) du dv$$

- **2. Implicit Surface** $G(x, y, z) = 0$:

$$d\mathbf{S} = \pm \frac{\nabla G(x, y, z)}{G_3(x, y, z)} dx dy$$

- **3. Explicit Surface** $z = f(x, y)$:

$$d\mathbf{S} = \pm \left(-\frac{\partial f}{\partial x} \mathbf{i} - \frac{\partial f}{\partial y} \mathbf{j} + \mathbf{k} \right) dx dy$$

Note: The \pm sign is chosen to reflect the desired orientation (e.g., upward/downward, outward/inward).

Calculating Flux Integrals

Example: Explicit Surface

EXAMPLE

Find the flux of $\mathbf{F} = z\mathbf{i} + x^2\mathbf{k}$ **upward** through that part of the surface $z = x^2 + y^2$ lying above the square R defined by $-1 \leq x \leq 1$ and $-1 \leq y \leq 1$.

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Solution: Let $G(x, y, z) = z - x^2 - y^2 = 0$. We have $\nabla G = -2x\mathbf{i} - 2y\mathbf{j} + \mathbf{k}$ and $G_3 = 1$.

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Since $G_3 > 0$, taking the $+$ sign gives the upward normal.

Thus, $d\mathbf{S} = (-2x\mathbf{i} - 2y\mathbf{j} + \mathbf{k}) dx dy$.

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The required flux is:

$$\iint_S (z\mathbf{i} + x^2\mathbf{k}) \cdot d\mathbf{S} = \iint_R (-2x(x^2 + y^2) + x^2) dx dy$$

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Oriented Surfaces and Flux Integrals

Calculating Flux Integrals

EXAMPLE

Find the flux of $\mathbf{F} = y\mathbf{i} - x\mathbf{j} + 4\mathbf{k}$ upward through \mathcal{S} , where \mathcal{S} is the part of the surface $z = 1 - x^2 - y^2$ lying in the first octant of 3-space.

Oriented Surfaces and Flux Integrals

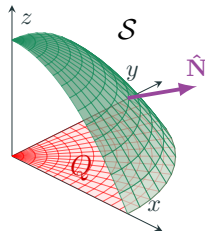
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Solution. The vector area element corresponding to the upward normal on \mathcal{S} is

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Oriented Surfaces and Flux Integrals

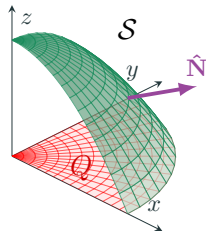
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The projection of \mathcal{S} onto the xy -plane is the quarter-circular disk Q given by $x^2 + y^2 \leq 1$, $x \geq 0$, and $y \geq 0$.

Oriented Surfaces and Flux Integrals

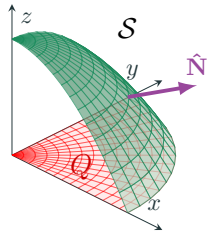
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The projection of \mathcal{S} onto the xy -plane is the quarter-circular disk Q given by $x^2 + y^2 \leq 1$, $x \geq 0$, and $y \geq 0$.

Thus, the flux of \mathbf{F} upward through \mathcal{S} is

$$\iint_{\mathcal{S}} \mathbf{F} \cdot d\mathbf{S} = \iint_Q (2xy - 2xy + 4) dx dy = 4 \times (\text{area of } Q) = \boxed{\pi}.$$

Calculating Flux Integrals

Example: Parametric Surface

EXAMPLE

Find the flux of $\mathbf{F} = \frac{2xi+2yj}{x^2+y^2} + \mathbf{k}$ **downward** through the surface defined parametrically by $\mathbf{r}(u, v) = u \cos v \mathbf{i} + u \sin v \mathbf{j} + u^2 \mathbf{k}$, where $0 \leq u \leq 1$, $0 \leq v \leq 2\pi$.

Calculating Flux Integrals

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Solution. First we calculate $d\mathbf{S}$:

$$\begin{aligned}\frac{\partial \mathbf{r}}{\partial u} &= \cos v \mathbf{i} + \sin v \mathbf{j} + 2u \mathbf{k} \\ \frac{\partial \mathbf{r}}{\partial v} &= -u \sin v \mathbf{i} + u \cos v \mathbf{j}\end{aligned}$$

Calculating Flux Integrals

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$$\frac{\partial \mathbf{r}}{\partial v} = -u \sin v \mathbf{i} + u \cos v \mathbf{j}$$

$$\frac{\partial \mathbf{r}}{\partial u} \times \frac{\partial \mathbf{r}}{\partial v} = -2u^2 \cos v \mathbf{i} - 2u^2 \sin v \mathbf{j} + u \mathbf{k}$$

Since $u \geq 0$, the k -component is positive (upward). We want a **downward** normal, so we multiply by -1 :

$$d\mathbf{S} = (2u^2 \cos v \mathbf{i} + 2u^2 \sin v \mathbf{j} - u \mathbf{k}) du dv$$

Calculating Flux Integrals

Example: Parametric Surface (cont.)

Solution (cont). On the surface \mathcal{S} , substituting $x = u \cos v$ and $y = u \sin v$, we have $x^2 + y^2 = u^2$. The vector field evaluates to:

$$\mathbf{F} = \frac{2u \cos v \mathbf{i} + 2u \sin v \mathbf{j}}{u^2} + \mathbf{k} = \frac{2 \cos v}{u} \mathbf{i} + \frac{2 \sin v}{u} \mathbf{j} + \mathbf{k}$$

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Now, take the dot product $\mathbf{F} \cdot d\mathbf{S}$:

$$\begin{aligned} \mathbf{F} \cdot d\mathbf{S} &= \left[\left(\frac{2 \cos v}{u} \right) (2u^2 \cos v) + \left(\frac{2 \sin v}{u} \right) (2u^2 \sin v) + (1)(-u) \right] du dv \\ &= (4u \cos^2 v + 4u \sin^2 v - u) du dv \\ &= (4u - u) du dv = 3u du dv \end{aligned}$$

Calculating Flux Integrals

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The downward flux of \mathbf{F} through \mathcal{S} is:

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$$\begin{aligned}\iint_{\mathcal{S}} \mathbf{F} \cdot d\mathbf{S} &= \int_0^{2\pi} \int_0^1 (3u) du dv \\ &= \int_0^{2\pi} dv \left[\frac{3u^2}{2} \right]_0^1 = 2\pi \left(\frac{3}{2} \right) = \boxed{3\pi}\end{aligned}$$

Vector Calculus: Gradient, Divergence, and Curl

Gradient, Divergence, and Curl

First-order information about the rate of change of a three-dimensional scalar field,

$$f(x, y, z),$$

is contained in the three first partial derivatives $\partial f/\partial x$, $\partial f/\partial y$, and $\partial f/\partial z$.

The gradient,

$$\text{grad } f(x, y, z) = \nabla f(x, y, z) = \frac{\partial f}{\partial x} \mathbf{i} + \frac{\partial f}{\partial y} \mathbf{j} + \frac{\partial f}{\partial z} \mathbf{k},$$

collects this information into a single vector-valued derivative of f .

Gradient, Divergence, and Curl

First-order information about the rate of change of the vector field

$$\mathbf{F}(x, y, z) = F_1(x, y, z) \mathbf{i} + F_2(x, y, z) \mathbf{j} + F_3(x, y, z) \mathbf{k}$$

is contained in nine first partial derivatives:

$$\begin{array}{ccc} \frac{\partial F_1}{\partial x} & \frac{\partial F_1}{\partial y} & \frac{\partial F_1}{\partial z} \\ \frac{\partial F_2}{\partial x} & \frac{\partial F_2}{\partial y} & \frac{\partial F_2}{\partial z} \\ \frac{\partial F_3}{\partial x} & \frac{\partial F_3}{\partial y} & \frac{\partial F_3}{\partial z} \end{array}$$

Gradient, Divergence, and Curl

Divergence and Curl

$$\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} + \frac{\partial F_3}{\partial z},$$

Gradient, Divergence, and Curl

Divergence and Curl

$$\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} + \frac{\partial F_3}{\partial z},$$

$$\operatorname{curl} \mathbf{F} = \nabla \times \mathbf{F} = \left(\frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \right) \mathbf{i} + \left(\frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \right) \mathbf{j} + \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \mathbf{k},$$

Gradient, Divergence, and Curl

Divergence and Curl

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$$= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_1 & F_2 & F_3 \end{vmatrix}.$$

Gradient, Divergence, and Curl

Divergence and Curl

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Divergence and Curl

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The above definition uses the vector differential operator

$$\nabla = \frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k}.$$

Gradient, Divergence, and Curl

Example

Find the divergence and curl of the vector field

$$\mathbf{F} = xy \mathbf{i} + (y^2 - z^2) \mathbf{j} + yz \mathbf{k}.$$

Gradient, Divergence, and Curl

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Solution: We have

$$\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F} = \frac{\partial}{\partial x}(xy) + \frac{\partial}{\partial y}(y^2 - z^2) + \frac{\partial}{\partial z}(yz) = y + 2y + y = 4y.$$

Gradient, Divergence, and Curl

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$$\mathbf{F} = xy \mathbf{i} + (y^2 - z^2) \mathbf{j} + yz \mathbf{k}.$$

Solution: We have

$$\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F} = \frac{\partial}{\partial x}(xy) + \frac{\partial}{\partial y}(y^2 - z^2) + \frac{\partial}{\partial z}(yz) = y + 2y + y = 4y.$$

$$\begin{aligned} \operatorname{curl} \mathbf{F} = \nabla \times \mathbf{F} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ xy & y^2 - z^2 & yz \end{vmatrix} \\ &= \left[\frac{\partial}{\partial y}(yz) - \frac{\partial}{\partial z}(y^2 - z^2) \right] \mathbf{i} + \left[\frac{\partial}{\partial z}(xy) - \frac{\partial}{\partial x}(yz) \right] \mathbf{j} \\ &\quad + \left[\frac{\partial}{\partial x}(y^2 - z^2) - \frac{\partial}{\partial y}(xy) \right] \mathbf{k} = 3z \mathbf{i} - x \mathbf{k}. \end{aligned}$$

Gradient, Divergence, and Curl

The divergence and curl of a two-dimensional vector field can also be defined: if

$$\mathbf{F}(x, y) = F_1(x, y) \mathbf{i} + F_2(x, y) \mathbf{j},$$

then

$$\operatorname{div} \mathbf{F} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y}, \quad \operatorname{curl} \mathbf{F} = \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \mathbf{k}.$$

Note that the curl of a two-dimensional vector field is still a 3-vector and is perpendicular to the plane of the field.

Gradient, Divergence, and Curl

Example

Find the divergence and curl of

$$\mathbf{F} = xe^y \mathbf{i} - ye^x \mathbf{j}.$$

Solution:

$$\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F} = \frac{\partial}{\partial x}(xe^y) + \frac{\partial}{\partial y}(-ye^x) = e^y - e^x,$$

$$\operatorname{curl} \mathbf{F} = \nabla \times \mathbf{F} = \left(\frac{\partial}{\partial x}(-ye^x) - \frac{\partial}{\partial y}(xe^y) \right) \mathbf{k} = -(ye^x + xe^y) \mathbf{k}.$$

Gradient, Divergence, and Curl

Interpretation of the Divergence

The value of the divergence of a vector field \mathbf{F} at point P is, loosely speaking, a measure of the rate at which the field diverges or spreads away from P . This spreading away can be measured by the flux out of a small closed surface surrounding P . For instance, $\operatorname{div} \mathbf{F}(P)$ is the limit of the flux per unit volume out of smaller and smaller spheres centred at P .

Theorem. The divergence as flux density

If $\hat{\mathbf{N}}$ is the unit outward normal on the sphere \mathcal{S}_ε of radius ε centred at point P , and if \mathbf{F} is a smooth three-dimensional vector field, then

$$\operatorname{div} \mathbf{F}(P) = \lim_{\varepsilon \rightarrow 0^+} \frac{3}{4\pi\varepsilon^3} \iint_{\mathcal{S}_\varepsilon} \mathbf{F} \cdot \hat{\mathbf{N}} \, dS.$$

Gradient, Divergence, and Curl

Physical Interpretation of Divergence

Physically, the divergence of a vector field \mathbf{F} at a point P measures the net tendency of the fluid to **flow outward** from P . It is the *flux density* or *expansion rate*.

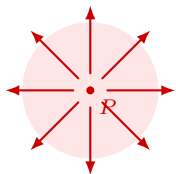
Gradient, Divergence, and Curl

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$$\operatorname{div} \mathbf{F} > 0$$

Point Source (Expands)



Fluid is created or expanding at P .

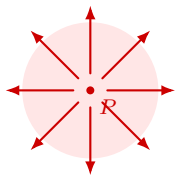
Gradient, Divergence, and Curl

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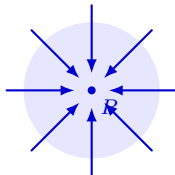
Point Source (Expands)



Fluid is created or expanding at P .

$$\operatorname{div} \mathbf{F} < 0$$

Sink (Compresses)



Fluid is destroyed or compressing.

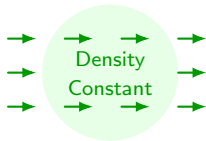
Gradient, Divergence, and Curl

Physical Interpretation of Divergence

Physically, the divergence of a vector field \mathbf{F} at a point P measures the net tendency of the fluid to **flow outward** from P . It is the *flux density* or *expansion rate*.

$$\operatorname{div} \mathbf{F} = 0$$

Incompressible



What goes in, comes out exactly.

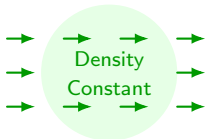
Gradient, Divergence, and Curl

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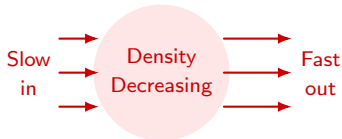
Incompressible



What goes in, comes out exactly.

$$\operatorname{div} \mathbf{F} > 0$$

Accelerating Flow



More flows out than in.

Gradient, Divergence, and Curl

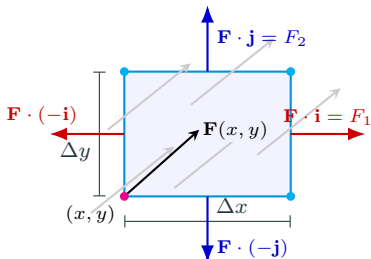
Why is $\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F}$?

To understand why divergence is the sum of partial derivatives, consider a tiny 2D box of size $\Delta x \times \Delta y$ around point (x, y) . Let $\mathbf{F} = F_1 \mathbf{i} + F_2 \mathbf{j}$ be the general flow.

Gradient, Divergence, and Curl

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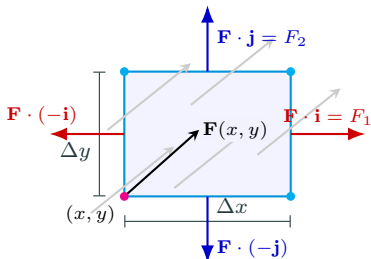


Gray arrows represent the general field \mathbf{F} . We only extract the normal (perpendicular) components.

Gradient, Divergence, and Curl

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Flux across an edge is $\mathbf{F} \cdot \hat{\mathbf{n}} \times (\text{length})$. For vertical edges $(\pm \mathbf{i})$, we extract $\pm F_1$:

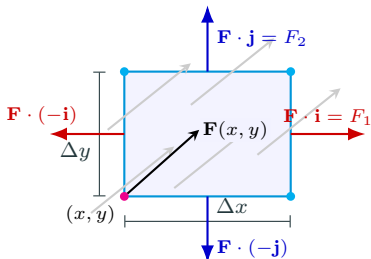
$$\text{Net}_x \approx [F_1(x + \Delta x, y) - F_1(x, y)] \Delta y$$

Gray arrows represent the general field \mathbf{F} . We only extract the normal (perpendicular) components.

Gradient, Divergence, and Curl

Why is $\text{div } \mathbf{F} = \nabla \cdot \mathbf{F}$?

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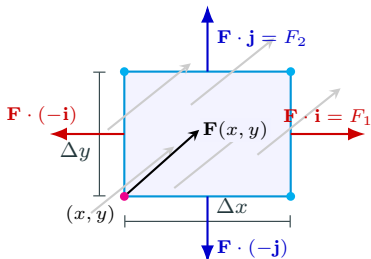
Divide and multiply by Δx :

$$\text{Net}_x \approx \left(\frac{\partial F_1}{\partial x} \Delta x \right) \Delta y = \frac{\partial F_1}{\partial x} \underbrace{(\Delta x \Delta y)}_{\text{Area } \Delta A}$$

Gradient, Divergence, and Curl

Why is $\text{div } \mathbf{F} = \nabla \cdot \mathbf{F}$?

To understand why divergence is the sum of partial derivatives, consider a tiny 2D box of size $\Delta x \times \Delta y$ around point (x, y) . Let $\mathbf{F} = F_1 \mathbf{i} + F_2 \mathbf{j}$ be the general flow.



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Divide and multiply by Δx :

$$\text{Net}_x \approx \left(\frac{\partial F_1}{\partial x} \Delta x \right) \Delta y = \frac{\partial F_1}{\partial x} \underbrace{(\Delta x \Delta y)}_{\text{Area } \Delta A}$$

Similarly, horizontal edges ($\pm \mathbf{j}$) extract F_2 .
Summing them up:

$$\text{Total Flux} \approx \left(\frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} \right) \Delta A$$

Gradient, Divergence, and Curl

Why is $\text{div } \mathbf{F} = \nabla \cdot \mathbf{F}$?

The Notation $\nabla \cdot \mathbf{F}$

Dividing the total flux by the area (or volume in 3D) yields the exact definition of the dot product with the del operator:

$$\text{Flux Density} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} = \nabla \cdot \mathbf{F}$$

or in three dimensions:

$$\text{Flux Density} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y} + \frac{\partial F_3}{\partial z} = \nabla \cdot \mathbf{F}$$

Gradient, Divergence, and Curl

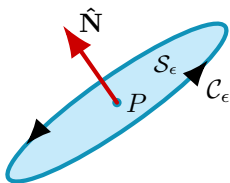
Interpretation of the Curl

Roughly speaking, $\text{curl } \mathbf{F}(P)$ measures the extent to which the vector field \mathbf{F} swirls around P .

Theorem. The curl as circulation density

If \mathbf{F} is a smooth vector field and C_ϵ is a circle of radius ϵ centred at point P and bounding a disk S_ϵ with unit normal $\hat{\mathbf{N}}$ (and orientation inherited from C_ϵ), then

$$\lim_{\epsilon \rightarrow 0^+} \frac{1}{\pi \epsilon^2} \oint_{C_\epsilon} \mathbf{F} \cdot d\mathbf{r} = \hat{\mathbf{N}} \cdot \text{curl } \mathbf{F}(P).$$



Gradient, Divergence, and Curl

Physical Interpretation of the Curl

Roughly speaking, $\text{curl } \mathbf{F}(P)$ measures the extent to which the vector field \mathbf{F} **swirls (or rotates)** around P . (or how much that fluid tends to rotate around P .) Imagine placing a tiny *paddle wheel* in the fluid. The curl dictates how fast and in what direction the wheel will spin.

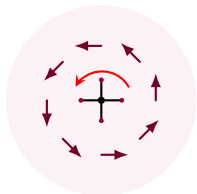
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$$\text{curl } \mathbf{F} \neq \mathbf{0}$$

Macroscopic Rotation (CCW)



The whole fluid rotates (e.g., a whirlpool). The wheel spins clearly.

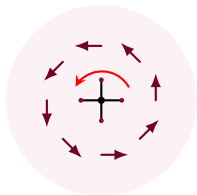
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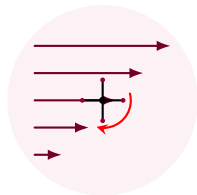
Macroscopic Rotation (CCW)



The whole fluid rotates (e.g., a whirlpool). The wheel spins clearly.

$$\text{curl } \mathbf{F} \neq \mathbf{0}$$

Shear Flow (CW)



Flow is straight, but top is faster. Velocity difference spins the wheel CW!

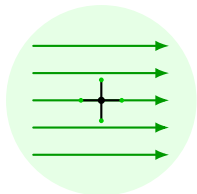
Gradient, Divergence, and Curl

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$$\text{curl } \mathbf{F} = \mathbf{0}$$

Irrotational (Uniform Flow)



The wheel is pushed equally from all sides. It moves, but does **not** spin.

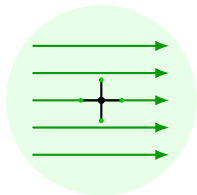
Gradient, Divergence, and Curl

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$$\text{curl } \mathbf{F} = 0$$

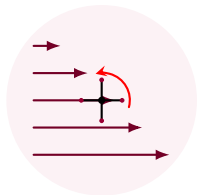
Irrotational (Uniform Flow)



The wheel is pushed equally from all sides. It moves, but does **not** spin.

$$\text{curl } \mathbf{F} \neq 0$$

Reverse Shear Flow (CCW)



Bottom flows faster than top. The wheel is pushed from below and spins CCW!

Gradient, Divergence, and Curl

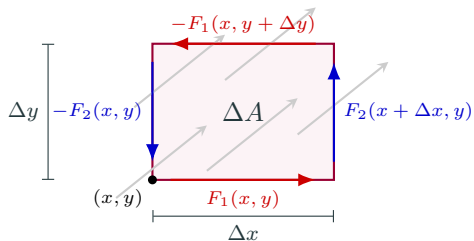
Why is $\text{curl } \mathbf{F} = \nabla \times \mathbf{F}$?

Instead of flow *out* of a small region (flux), let us look at the flow **along** the boundary of a tiny rectangle in the xy -plane. We take the tangential components $\mathbf{F} \cdot d\mathbf{r}$ counter-clockwise, as seen from the positive z -axis.

Gradient, Divergence, and Curl

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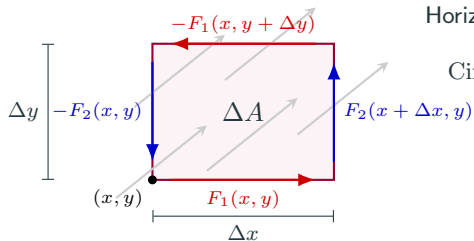
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Horizontal paths: bottom and top

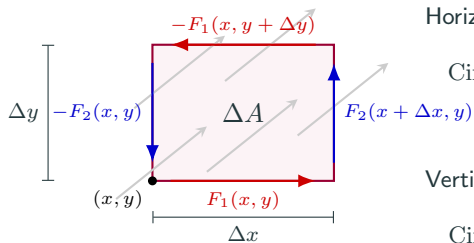
$$\text{Circ}_x \approx F_1(x, y)\Delta x - F_1(x, y + \Delta y)\Delta x$$

$$\text{Circ}_x \approx -\frac{\partial F_1}{\partial y} \Delta y \Delta x.$$

Gradient, Divergence, and Curl

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Horizontal paths: bottom and top

$$\text{Circ}_x \approx F_1(x, y)\Delta x - F_1(x, y + \Delta y)\Delta x$$

$$\text{Circ}_x \approx -\frac{\partial F_1}{\partial y} \Delta y \Delta x.$$

Vertical paths: right and left

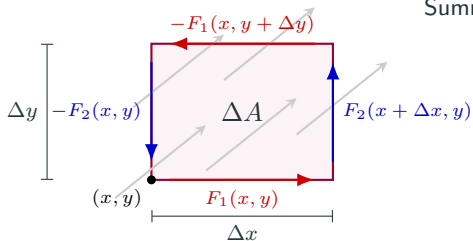
$$\text{Circ}_y \approx F_2(x + \Delta x, y)\Delta y - F_2(x, y)\Delta y$$

$$\text{Circ}_y \approx \frac{\partial F_2}{\partial x} \Delta x \Delta y.$$

Gradient, Divergence, and Curl

Why is $\text{curl } \mathbf{F} = \nabla \times \mathbf{F}$?

Instead of flow *out* of a small region (flux), let us look at the flow **along** the boundary of a tiny rectangle in the xy -plane. We take the tangential components $\mathbf{F} \cdot d\mathbf{r}$ counter-clockwise, as seen from the positive z -axis.



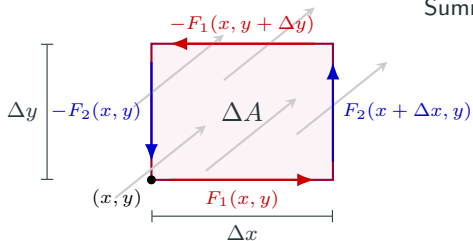
Summing them gives the total circulation:

$$\text{Circ} \approx \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \underbrace{\Delta x \Delta y}_{\Delta A}.$$

Gradient, Divergence, and Curl

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Instead of flow *out* of a small region (flux), let us look at the flow **along** the boundary of a tiny rectangle in the xy -plane. We take the tangential components $\mathbf{F} \cdot d\mathbf{r}$ counter-clockwise, as seen from the positive z -axis.



Summing them gives the total circulation:

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The k -component of Curl

Dividing by the area gives the circulation density around the z -axis:

$$(\text{curl } \mathbf{F}) \cdot \mathbf{k} = \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y}.$$

This is exactly the k -component of $\nabla \times \mathbf{F}$.

Gradient, Divergence, and Curl

Curl in Three Dimensions

In the previous slide, we looked at circulation around a tiny rectangle in the xy -plane. That circulation measures rotation around the z -axis.

$$(\operatorname{curl} \mathbf{F}) \cdot \mathbf{k} = \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y}.$$

Gradient, Divergence, and Curl

Curl in Three Dimensions

But in three dimensions, a fluid can rotate around any axis. Therefore, we must look at circulation around tiny rectangles in three coordinate planes:

rectangle in the yz -plane \longrightarrow rotation around the x -axis,
rectangle in the xz -plane \longrightarrow rotation around the y -axis,
rectangle in the xy -plane \longrightarrow rotation around the z -axis.

Gradient, Divergence, and Curl

Curl in Three Dimensions

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rectangle in the yz -plane \rightarrow rotation around the x -axis,

rectangle in the xz -plane \rightarrow rotation around the y -axis,

rectangle in the xy -plane \rightarrow rotation around the z -axis.

Thus, curl is a vector whose components are circulation densities:

$$\operatorname{curl} \mathbf{F} = \left(\frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \right) \mathbf{i} + \left(\frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \right) \mathbf{j} + \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \mathbf{k}.$$

Gradient, Divergence, and Curl

Curl in Three Dimensions

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Intuition

The curl vector points along the axis about which the vector field has the strongest local counterclockwise circulation. Its magnitude measures how strong that local rotation is.